

ETAPE 1 APPROPRIATION DU CAHIER DES CHARGES



Equipe :

Mission du robot

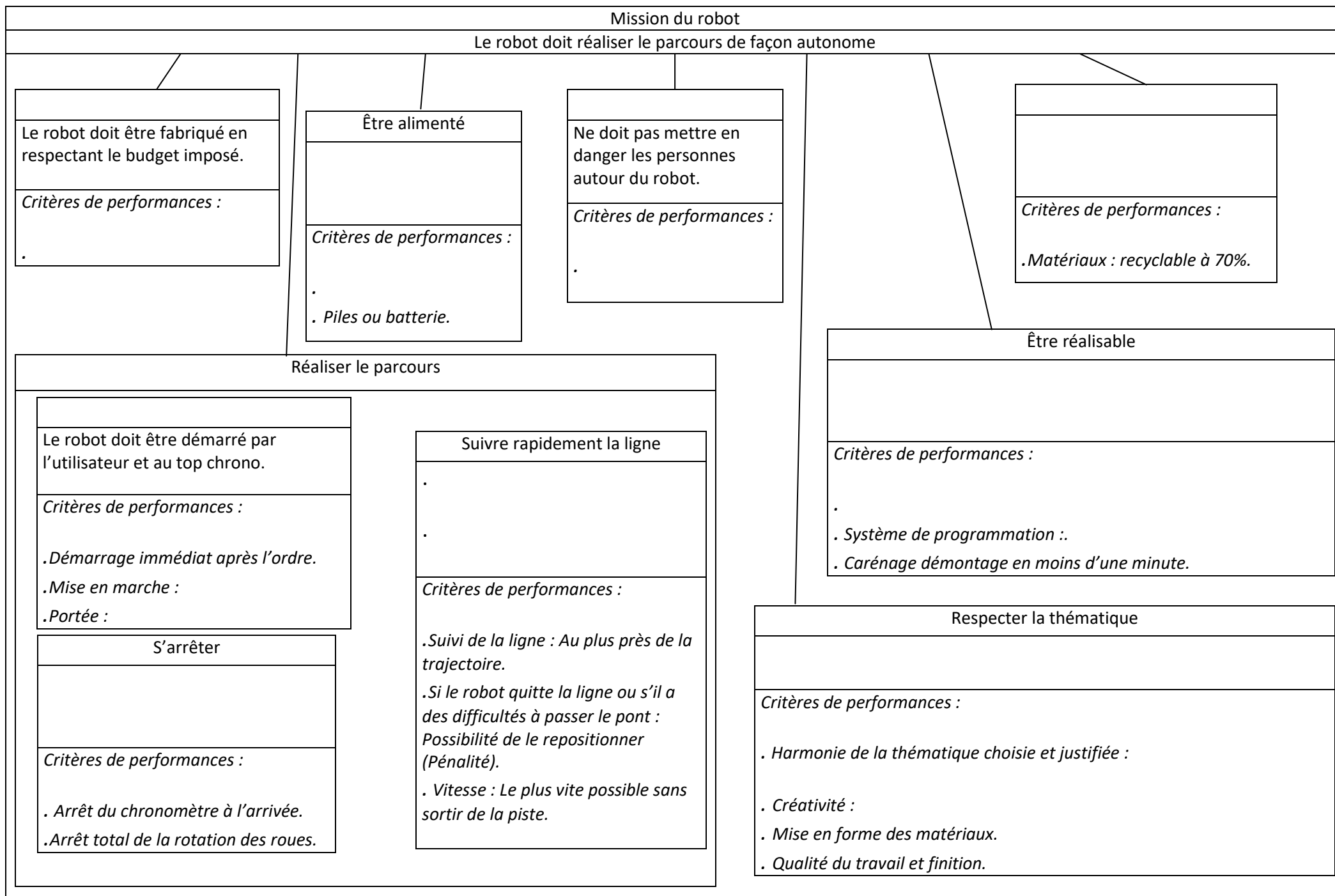
Diagramme de contexte

The diagram illustrates the context of a robot system. At the center is a box labeled "Robot". It is connected to several external entities and components:

- Stakeholders:** "Utilisateur" (User) and "Concepteurs" (Designers) are represented by stick figures on the left, connected to the central "Robot" box.
- Environment/Infrastructure:** "Laboratoire de Technologie" (Technology Laboratory) is a box at the top left connected to the "Robot".
- Other Systems/Components:** There are five empty rectangular boxes connected to the "Robot" box: two at the top, one on the right, and three at the bottom.
- Resource:** A box labeled "Budget" is connected to the "Robot" box on the right side.

Diagramme des cas d'utilisation

The diagram illustrates the use cases for a robot system. A central box labeled "Robot" contains three dashed ovals representing use cases. To the left, two actor icons are shown: "Utilisateur" (User) and "Concepteurs" (Designers). Dashed lines connect the "Utilisateur" actor to the top use case, and the "Concepteurs" actor to the bottom use case. To the right of the "Robot" box, there is a diagram of a physical robot on a track, labeled "Limite du système" (System Limit). Below this, a rectangular box is labeled "Acteurs non-humains" (Non-human actors).

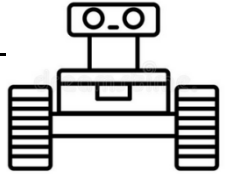


2 L'identité visuelle du robot

1. Dix mots pour une idée :



2. Nom du robot :



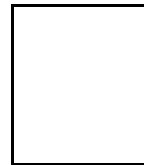
3. Thème/ Concept autour du robot :



4. Esquisse du logo :



5. Les couleurs retenues :

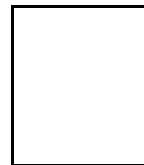


Signification :

Code hexa :

R :
V :
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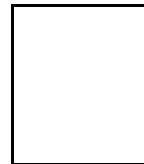


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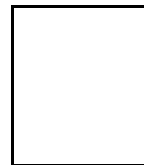


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6. Réalisation de la planche tendance sous

Canva